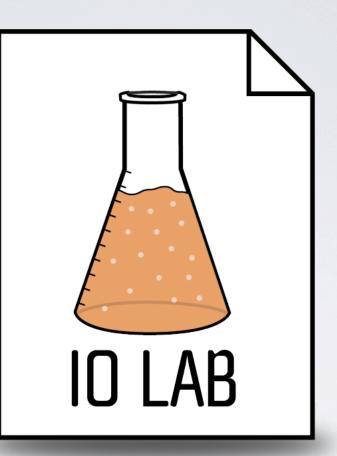
INFORMATION ORGANIZATION LAB

INFORMATION ORGANIZATION LAB

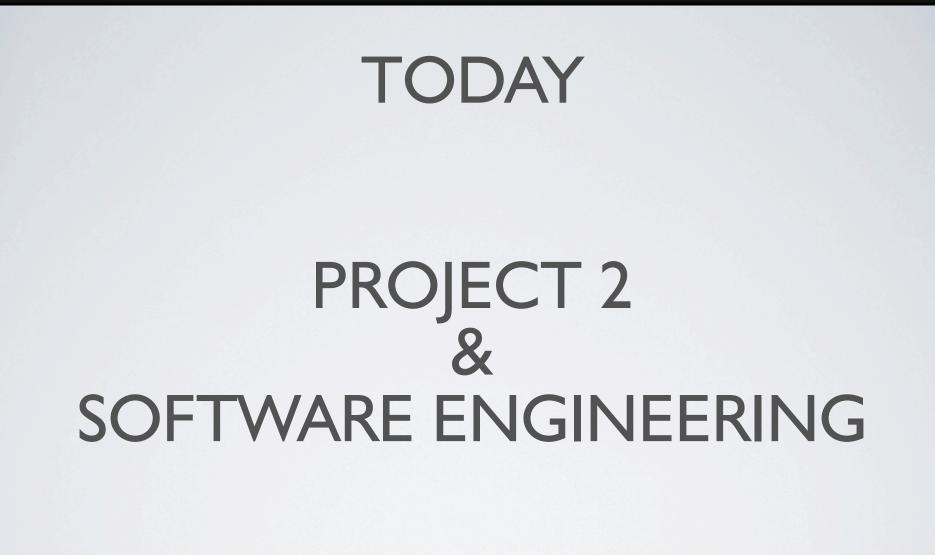


SEPTEMBER 26, 2012

LAST TIME ON IO LAB

Project I Memex

SEPTEMBER 26, 2012



SAMPLE OF HWI NAMES

- AI Peter Nguyen
- AI_Eungchan Kim
- Assignment I
- assignment | RuiDai
- i290_assignment l
- nkhalawi_hw l
- submit_lab l
- syh_info290ta_a l
- sonali_sharma_Website

METACRAP Cory Doctorow

- People lie
- People are lazy
- People are stupid
- Mission: Impossible -- know thyself
- Schemas aren't neutral
- Metrics influence results
- There's more than one way to describe something

PROJECT 2

Controlled Vocabularies

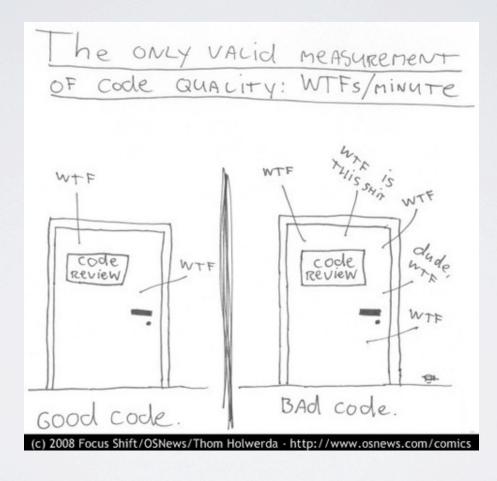
SOFTWARE ENGINEERING

Software engineering (**SE**) is the application of a systematic, disciplined, quantifiable approach to the design, development, operation, and maintenance of <u>software</u>, and the study of these approaches; that is, the application of <u>engineering</u> to software.

source: http://en.wikipedia.org/wiki/Software_engineering

WRITING GOOD CODE

WHAT IS GOOD CODE?



FORMATTING YOUR CODE

- Indentation
 - tabs vs. spaces / 2 vs. 4 spaces
- Naming Conventions
 - Capitalization, CamelCase
- Bottom Line: agree on a style & be consistent

DOCUMENTING YOUR CODE

- You don't need comments if you have good code right?
 - Vocabulary Problem
 - What was I doing?

Though a pain to write, comments are absolutely vital to keeping our code readable. The following rules describe what you should comment and where. But remember: while comments are very important, the best code is selfdocumenting. Giving sensible names to types and variables is much better than using obscure names that you must then explain through comments.

When writing your comments, **write for your audience**: the next contributor who will need to understand your code. Be generous — the next one may be you!

source: <u>http://google-styleguide.googlecode.com/svn/trunk/cppguide.xml#Comments</u>

• Preference is to be verbose, but...

//This is a user's first name
var firstName = \$("#firstname").val();

Descriptive block

//Grab user data
var firstName = \$("#firstname").val();
var lastName = \$("#lastname").val();
var studentId = \$("#studentId").val();

• Use your best judgement

GIT CHECK-IN

CODE REVIEW TIME!

FOR NEXT TIME

Working with API's (JSON-P, Callbacks)

Have your project groups and ideas by next week!

You can find links to help with all of these on the course website at <u>http://courses.ischool.berkeley.edu/290ta-iol/f12</u>