

Deconstructing Data Science

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Info 290

Lecture 3: Classification overview

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Auditors

- Send me an email to get access to bCourses (announcements, readings, etc.)



Classification

A mapping h from input data x (drawn from instance space \mathcal{X}) to a label (or labels) y from some enumerable output space \mathcal{Y}

\mathcal{X} = set of all skyscrapers

$\mathcal{Y} = \{\text{art deco, neo-gothic, modern}\}$

x = the empire state building

y = art deco

Recognizing a Classification Problem

- Can you formulate your question as a *choice* among some universe of possible classes?
- Can you create (or find) labeled data that marks that choice for a bunch of examples? Can *you* make that choice?
- Can you create features that might help in distinguishing those classes?

1. Those that belong to the emperor
2. Embalmed ones
3. Those that are trained
4. Suckling pigs
5. Mermaids (or Sirens)
6. Fabulous ones
7. Stray dogs
8. Those that are included in this classification
9. Those that tremble as if they were mad
10. Innumerable ones
11. Those drawn with a very fine camel hair brush
12. Et cetera
13. Those that have just broken the flower vase
14. Those that, at a distance, resemble flies



Conceptually, the most interesting aspect of this classification system is **that it does not exist**. Certain types of categorizations may appear in the imagination of poets, but they are never found in the practical or linguistic classes of organisms or of man-made objects used by any of the cultures of the world.

Eleanor Rosch (1978),
“Principles of Categorization”

Interannotator agreement



annotator A

puppy fried
chicken

annotator B

	puppy	fried chicken
puppy	6	3
fried chicken	2	5

observed agreement = $11/16 = 68.75\%$

Cohen's kappa

- If classes are imbalanced, we can get high inter annotator agreement simply by chance

annotator A

		puppy	fried chicken
annotator B	puppy	7	4
	fried chicken	8	81

Cohen's kappa

- If classes are imbalanced, we can get high inter annotator agreement simply by chance

$$\kappa = \frac{p_o - p_e}{1 - p_e}$$

$$\kappa = \frac{0.88 - p_e}{1 - p_e}$$

annotator A

	puppy	fried chicken
annotator B		
puppy	7	4
fried chicken	8	81

Cohen's kappa

- Expected probability of agreement is how often we would expect two annotators to agree assuming independent annotations

$$\begin{aligned} p_e &= P(A = \text{puppy}, B = \text{puppy}) + P(A = \text{chicken}, B = \text{chicken}) \\ &= P(A = \text{puppy})P(B = \text{puppy}) + P(A = \text{chicken})P(B = \text{chicken}) \end{aligned}$$

Cohen's kappa

$$= P(A = \text{puppy})P(B = \text{puppy}) + P(A = \text{chicken})P(B = \text{chicken})$$

$$P(A=\text{puppy}) \quad 15/100 = 0.15$$

$$P(B=\text{puppy}) \quad 11/100 = 0.11$$

$$P(A=\text{chicken}) \quad 85/100 = 0.85$$

$$P(B=\text{chicken}) \quad 89/100 = 0.89$$

$$\begin{aligned} &= 0.15 \times 0.11 + 0.85 \times 0.89 \\ &= 0.773 \end{aligned}$$

annotator B

annotator A

	puppy	fried chicken
puppy	7	4
fried chicken	8	81

Cohen's kappa

- If classes are imbalanced, we can get high inter annotator agreement simply by chance

$$\kappa = \frac{p_o - p_e}{1 - p_e}$$

$$\kappa = \frac{0.88 - p_e}{1 - p_e}$$

$$\kappa = \frac{0.88 - 0.773}{1 - 0.773}$$

$$= 0.471$$

annotator A

	puppy	fried chicken
annotator B		
puppy	7	4
fried chicken	8	81

Cohen's kappa

- “Good” values are subject to interpretation, but rule of thumb:

0.80-1.00	Very good agreement
0.60-0.80	Good agreement
0.40-0.60	Moderate agreement
0.20-0.40	Fair agreement
< 0.20	Poor agreement

annotator A

annotator B

	puppy	fried chicken
puppy	0	0
fried chicken	0	100

annotator A

annotator B

	puppy	fried chicken
puppy	50	0
fried chicken	0	50

Interannotator agreement

- Cohen's kappa can be used for any number of classes.
- Still requires **two** annotators who evaluate the same items.
- Fleiss' kappa generalizes to **multiple** annotators, each of whom may evaluate **different** items (e.g., crowdsourcing)

Classification problems

Classification



Decision trees

Random forests

Logistic regression

Support vector machines

Neural networks

Perceptron

Deep learning

Probabilistic graphical models

Networks

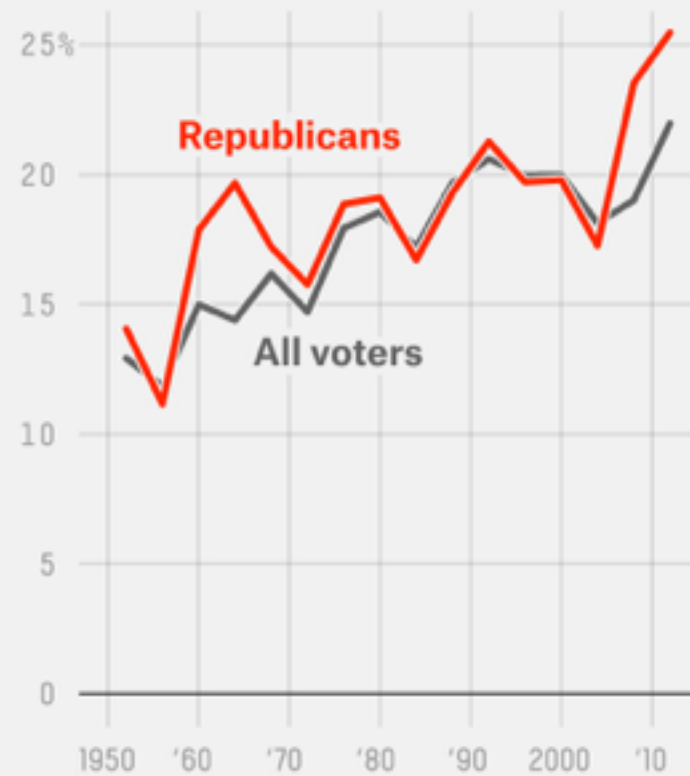
Evaluation

- For all supervised problems, it's important to understand how well your model is performing
- What we try to estimate is how well you **will** perform in the future, on new data also drawn from \mathcal{X}
- Trouble arises when the training data $\langle x, y \rangle$ you have does not characterize the full instance space.
 - n is small
 - sampling bias in the selection of $\langle x, y \rangle$
 - x is dependent on time
 - y is dependent on time (concept drift)

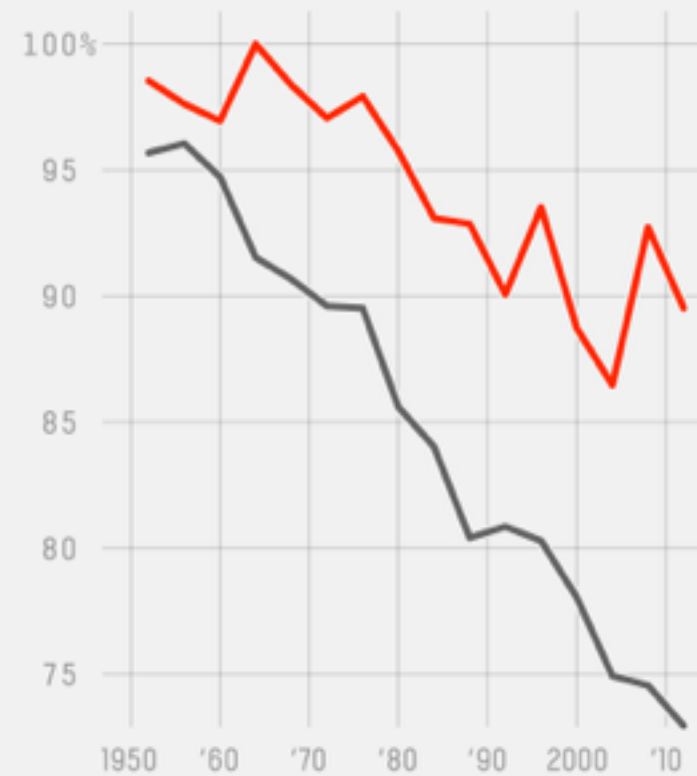
Drift

The GOP has grown whiter, older and less educated than the population overall

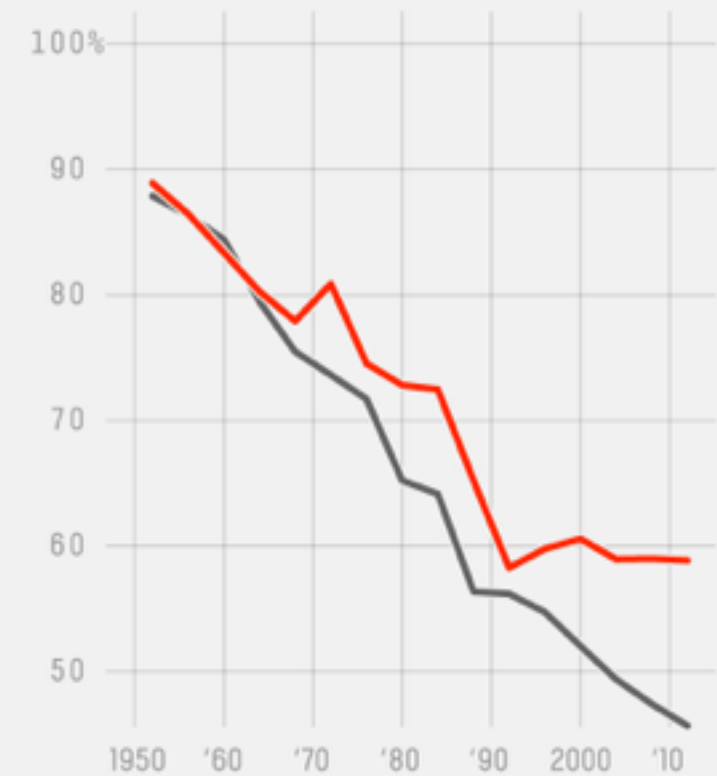
Share of voters **65 years old and up**



Share of voters who are **non-Hispanic white**



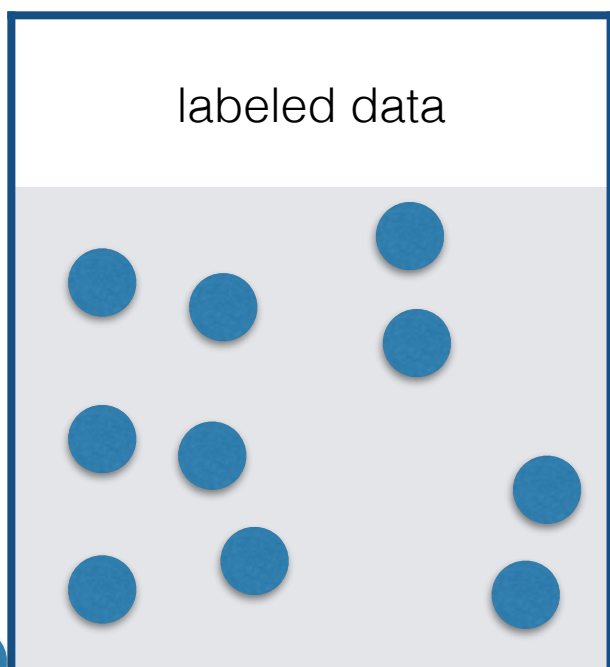
Share of voters who are non-Hispanic white and **do not have a college degree**



\mathcal{X}

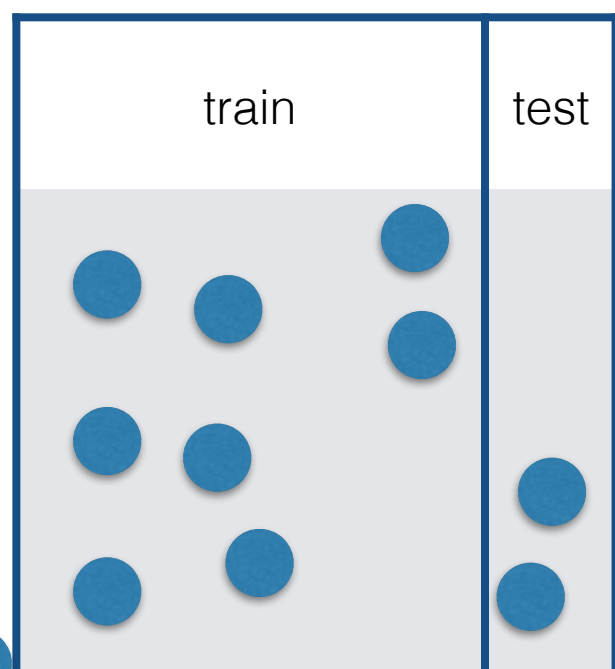
instance space

labeled data



\mathcal{X}

instance space

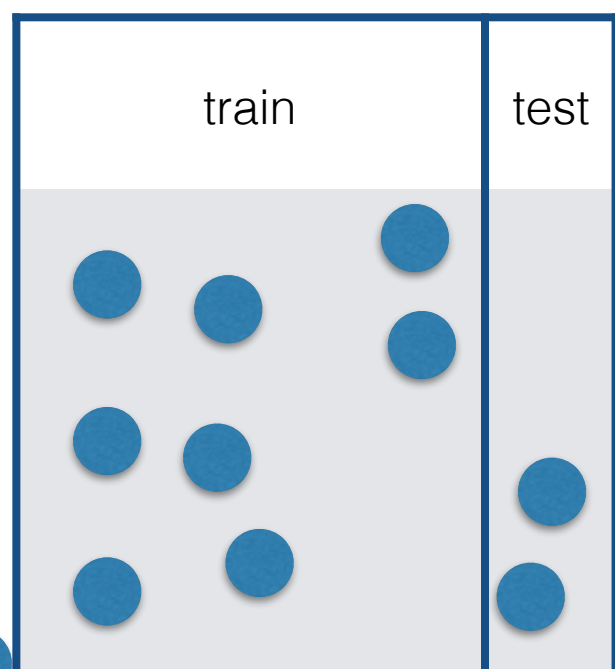


Train/Test split

- To estimate performance on future unseen data, train a model on 80% and test that trained model on the remaining 20%
- What can go wrong here?











\mathcal{X}

instance space

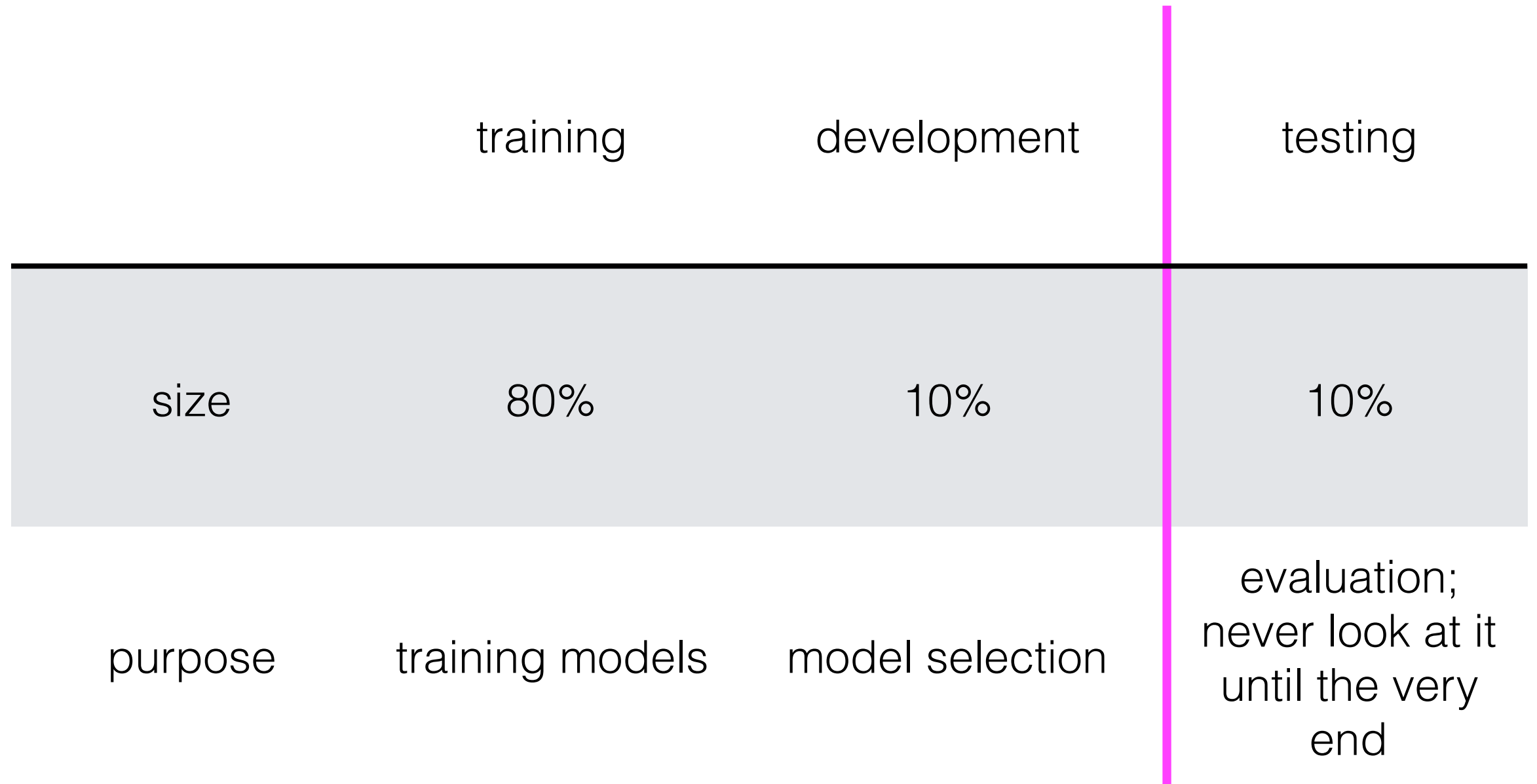


\mathcal{X}

instance space

train	dev	test
     	 	 

Experiment design



Binary classification



- Binary classification:
 $|y| = 2$

[one out of 2 labels applies to a given x]

x

y

image

{puppy, fried
chicken}




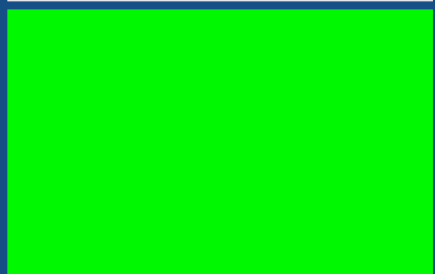
Accuracy


$$\text{accuracy} = \frac{\text{number correctly predicted}}{N}$$

$$\frac{1}{N} \sum_{i=1}^N I[\hat{y}_i = y_i] \qquad I[x] = \begin{cases} 1 & \text{if } x \text{ is true} \\ 0 & \text{otherwise} \end{cases}$$

Perhaps most intuitive single statistic when the number of positive/negative instances are comparable

Confusion matrix


		Predicted (\hat{y})	
		positive	negative
True (y)	positive		
	negative		

 = correct

Confusion matrix

Accuracy = 99.3%

		Predicted (\hat{y})	
		positive	negative
True (y)	positive	48	70
	negative	0	10,347

 = correct

Sensitivity

Sensitivity: proportion of true positives actually predicted to be positive

(e.g., sensitivity of mammograms = proportion of people with cancer they identify as having cancer)

a.k.a. “positive recall,” “true positive”

$$\frac{\sum_{i=1}^N I(y_i = \hat{y}_i = \text{pos})}{\sum_{i=1}^N I(y_i = \text{pos})}$$

		Predicted (\hat{y})	
		positive	negative
True (y)	positive	48	70
	negative	0	10,347

Specificity

Specificity: proportion of true negatives actually predicted to be negative

(e.g., specificity of mammograms = proportion of people without cancer they identify as not having cancer)

a.k.a. “true negative”

$$\frac{\sum_{i=1}^N I(y_i = \hat{y}_i = \text{neg})}{\sum_{i=1}^N I(y_i = \text{neg})}$$

		Predicted (\hat{y})	
		positive	negative
True (y)	positive	48	70
	negative	0	10,347

Precision

Precision: proportion of predicted class that are actually that class.
I.e., if a class prediction is made, should you trust it?

		Predicted (\hat{y})	
		positive	negative
True (y)	positive	48	70
	negative	0	10,347

$$\text{Precision}(\text{pos}) = \frac{\sum_{i=1}^N I(y_i = \hat{y}_i = \text{pos})}{\sum_{i=1}^N I(\hat{y}_i = \text{pos})}$$

Baselines

- No metric (accuracy, precision, sensitivity, etc.) is meaningful unless contextualized.
 - Random guessing/majority class (balanced classes = 50%, imbalanced can be much higher)
 - Simpler methods (e.g., election forecasting)

Scores

- Binary classification results in a categorical decision (+1/-1), but often through some intermediary score or probability

$$\hat{y} = \begin{cases} 1 & \text{if } \sum_{i=1}^F x_i \beta_i \geq 0 \\ -1 & 0 \text{ otherwise} \end{cases}$$

Perceptron decision rule

Scores

- The most intuitive scores are probabilities:

$$P(x = \text{pos}) = 0.74$$

$$P(x = \text{neg}) = 0.26$$

Multilabel Classification

- Multilabel classification: $|y| > 1$
[multiple labels apply to a given x]

task

x

y

image tagging

image

{fun, B&W, color, ocean, ...}

Multilabel Classification

- For label space \mathcal{Y} , we can view this as $|\mathcal{Y}|$ binary classification problems
- Where y^j and y^k may be dependent
- (e.g., what's the relationship between y^2 and y^3 ?)

y^1 fun 0

y^2 B&W 0

y^3 color 1

y^5 sepia 0

y^6 ocean 1

Multiclass Classification

- Multiclass classification: $|y| > 2$
[one out of N labels applies to a given x]

task	x	y
authorship attribution	text	{jk rowling, james joyce, ...}
genre classification	song	{hip-hop, classical, pop, ...}

Multiclass confusion matrix

		Predicted (\hat{y})		
		Democrat	Republican	Independent
True (y)	Democrat	100	2	15
	Republican	0	104	30
	Independent	30	40	70

Precision

Precision(dem) =

$$\frac{\sum_{i=1}^N I(y_i = \hat{y}_i = \text{dem})}{\sum_{i=1}^N I(\hat{y}_i = \text{dem})}$$

Precision: proportion of predicted class that are actually that class.

True (y)

Predicted (\hat{y})

Democrat Republican Independent

	Democrat	Republican	Independent
Democrat	100	2	15
Republican	0	104	30
Independent	30	40	70

Recall

Recall(dem) =

$$\frac{\sum_{i=1}^N I(y_i = \hat{y}_i = \text{dem})}{\sum_{i=1}^N I(y_i = \text{dem})}$$

Predicted (\hat{y})

Democrat Republican Independent

True (y)

	Democrat	Republican	Independent
Democrat	100	2	15
Republican	0	104	30
Independent	30	40	70

Recall = generalized sensitivity (proportion of true class actually predicted to be that class)

	Democrat	Republican	Independent
Precision	0.769	0.712	0.609
Recall	0.855	0.776	0.500

Predicted (\hat{y})

Democrat Republican Independent

True (y)

Democrat	100	2	15
Republican	0	104	30
Independent	30	40	70

Computational Social Science

- Lazer et al. (2009), Computational Social Science, Science.
- Grimmer (2015), We Are All Social Scientists Now: How Big Data, Machine Learning, and Causal Inference Work Together, APSA.

Computational Social Science

- Unprecedented amount of born-digital (and digitized) information about human behavior
 - voting records of politicians
 - online social network interactions
 - census data
 - expression of opinion (blogs, social media)
 - search queries
- Project ideas: “enhancing understanding of individuals and collectives”

Computational Social Science

- How are **people-as-data** different from other forms of data? (e.g., physical/natural/biological objects)

Computational Social Science

- Draws on long traditions and rich methodologies in experimental design, sampling bias, causal inference. Accurate inference requires “thoughtful measurement”
- All methods have assumptions; part of scholarship is arguing where and when those assumptions are ok
- Science requires replicability. Assume your work will be replicated and document accordingly.