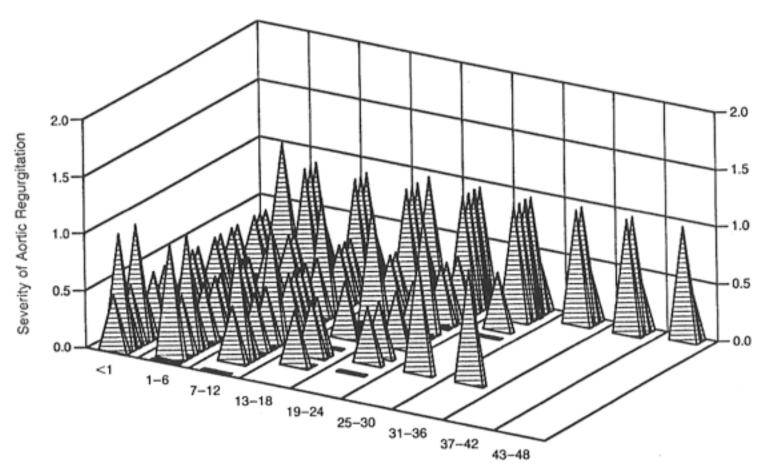
Design Choices in Building Graphs

February 10, 2009



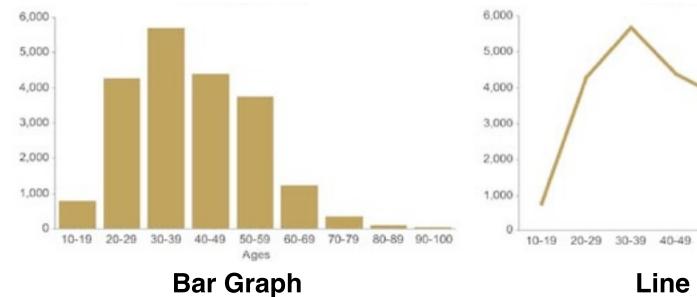
i247: Information Visualization and Presentation

Ljuba Miljkovic. Slides based on those from Marti Hearst and Maneesh Argawala

Today's Lecture

- How to choose among basic graph types
- Explore properties of various methods of encoding data visually

Same data, different impression



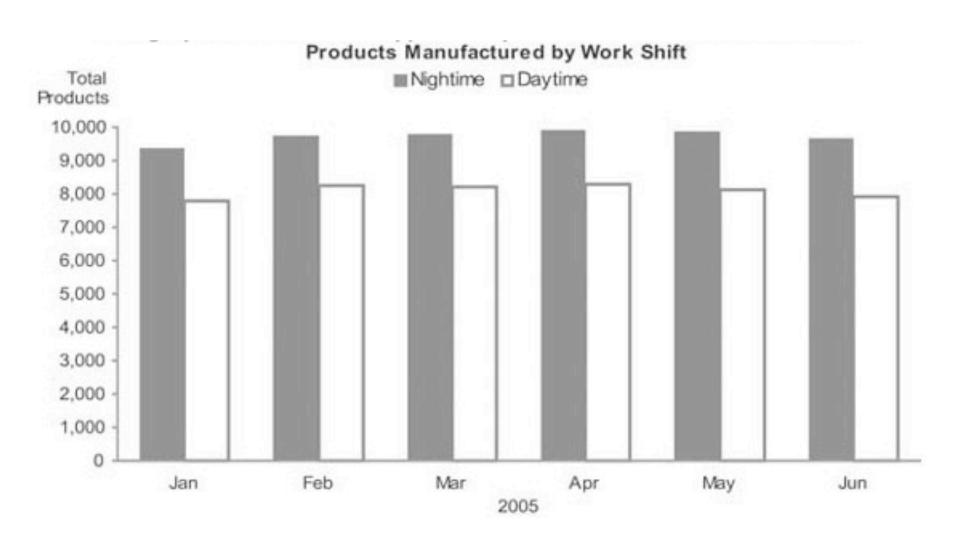
Line Graph

Ages

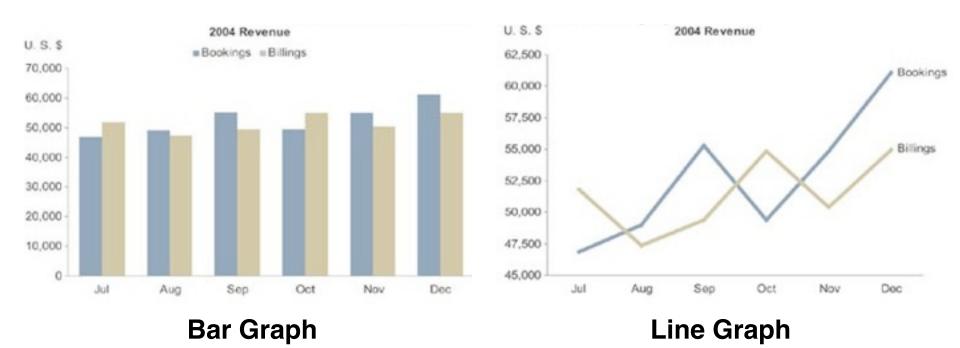
60-69

80-89 90-100

Use bars for encoding interval data to encourage comparison



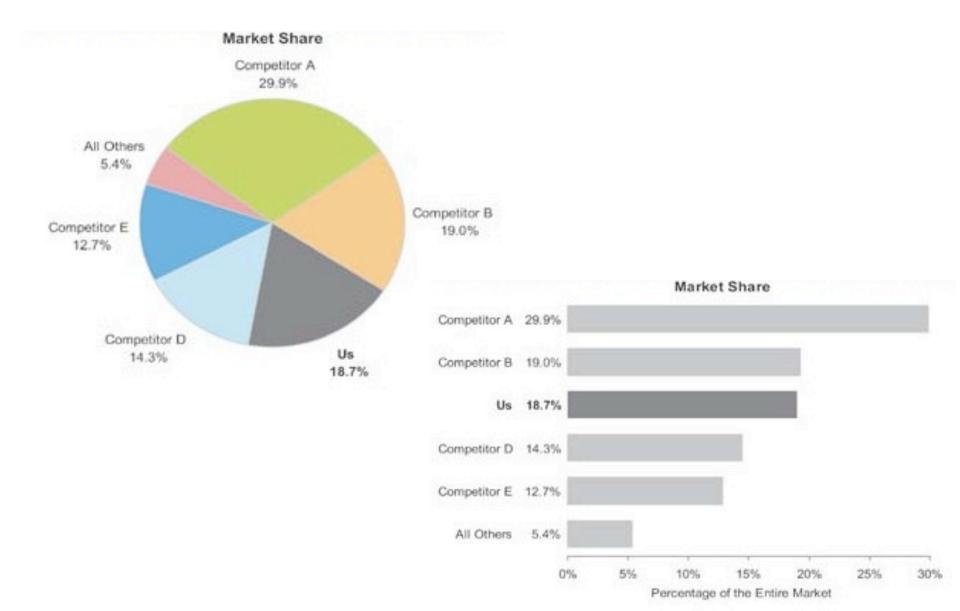
Use lines to spot trends in the data



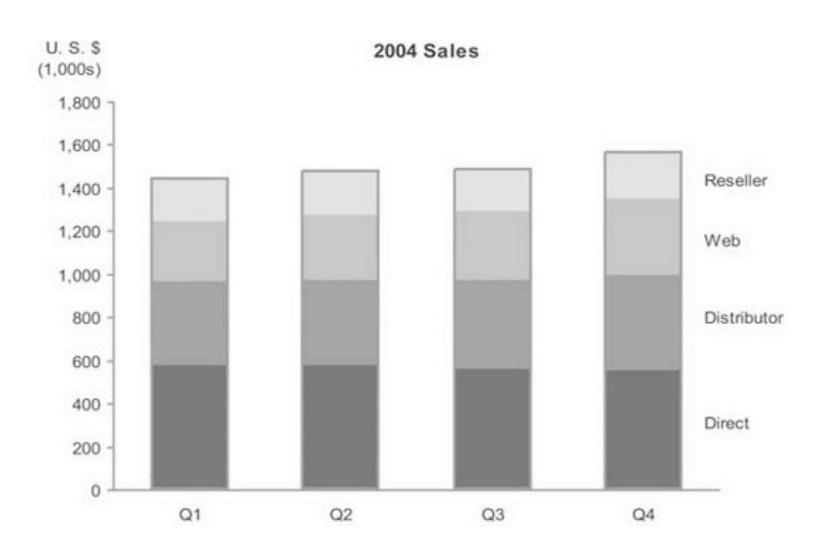
Stacked bar graphs. When and when not to use them



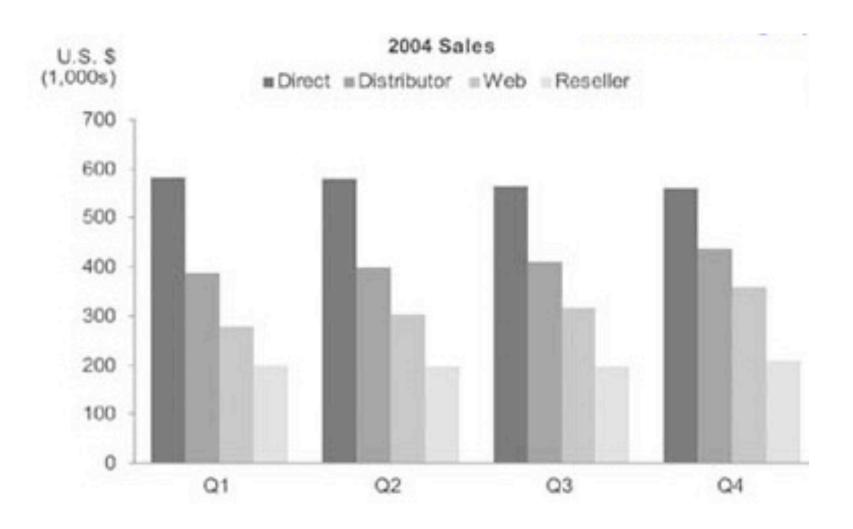
Pie charts work, but bar graphs are preferred



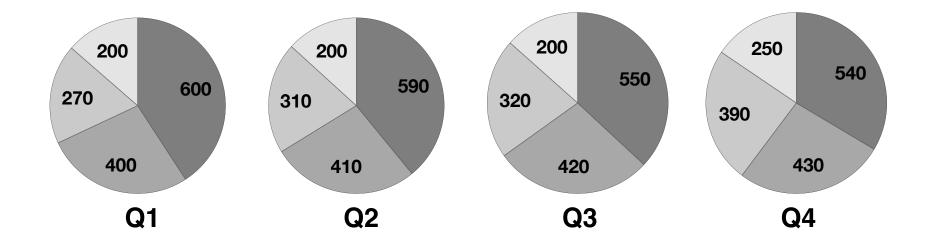
Stacked bars: use when showing multiple series, and greater emphasis on whole than parts



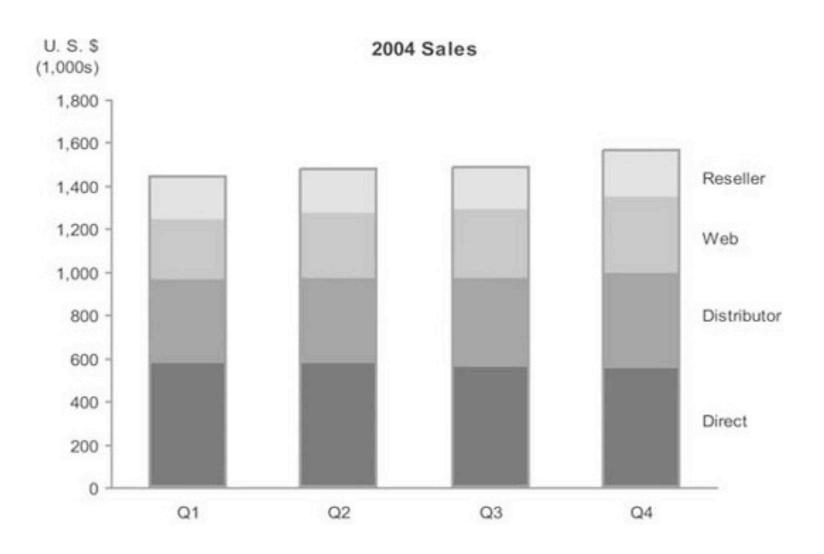
Possible Alternatives Grouped Bars to emphasize components



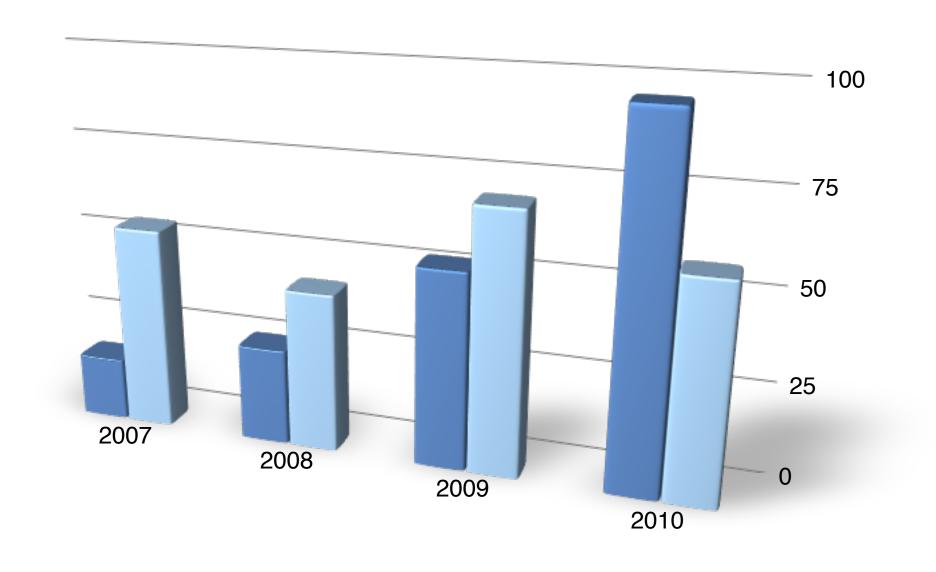
Possible Alternatives: Pie Charts?



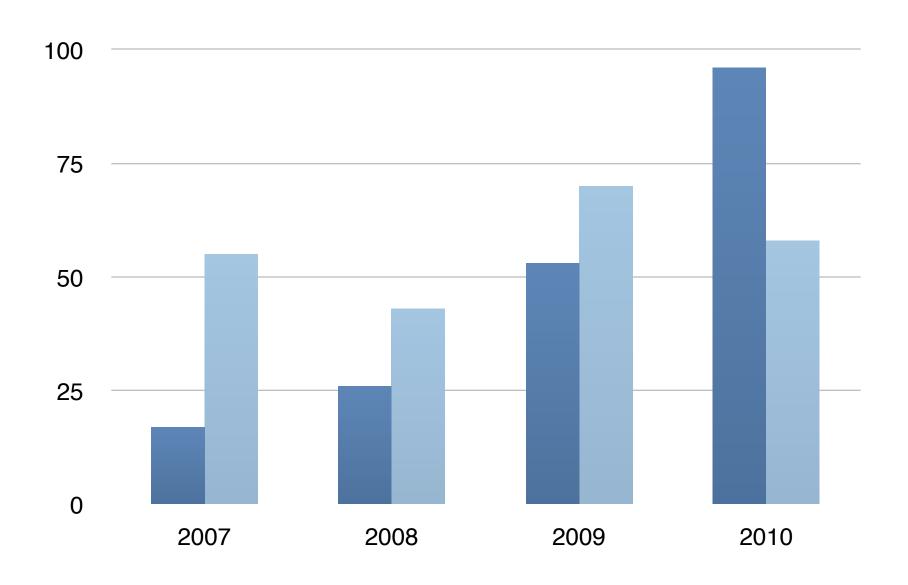
Stacked bars: use when showing multiple series, and greater emphasis on whole than parts



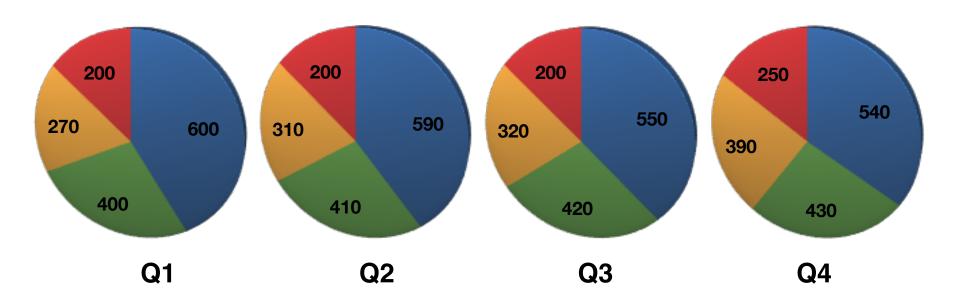
3D Bar Graph



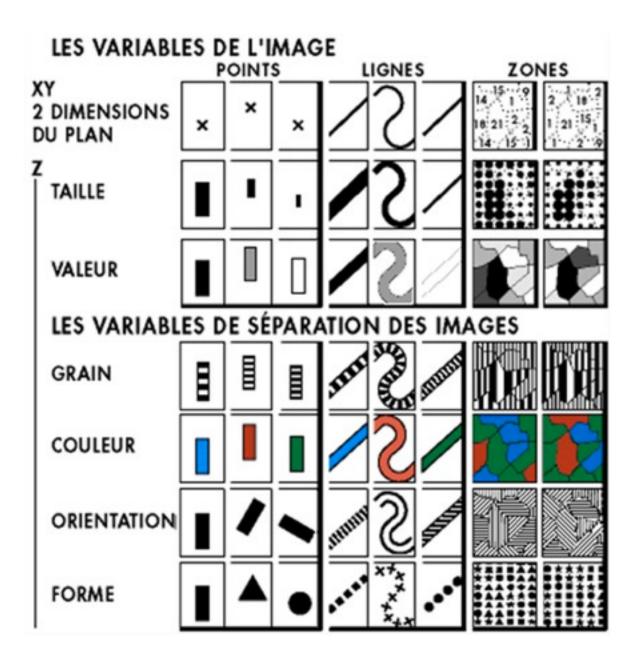
2D Bar Graph

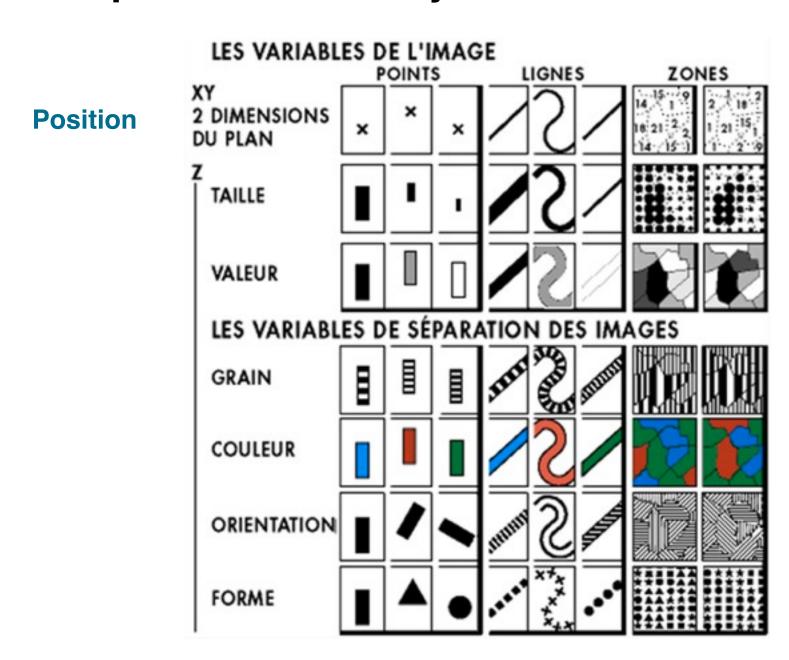


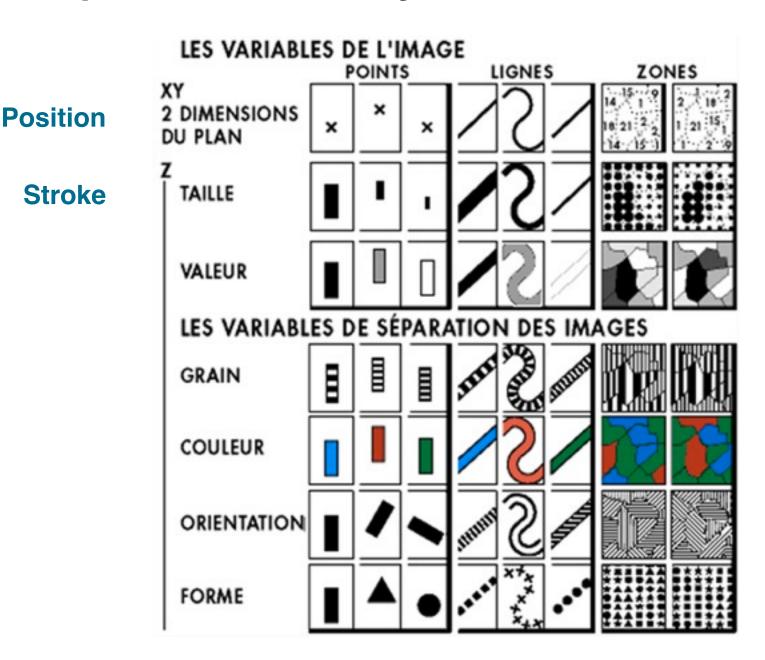
"Gorgeous" Pie Charts

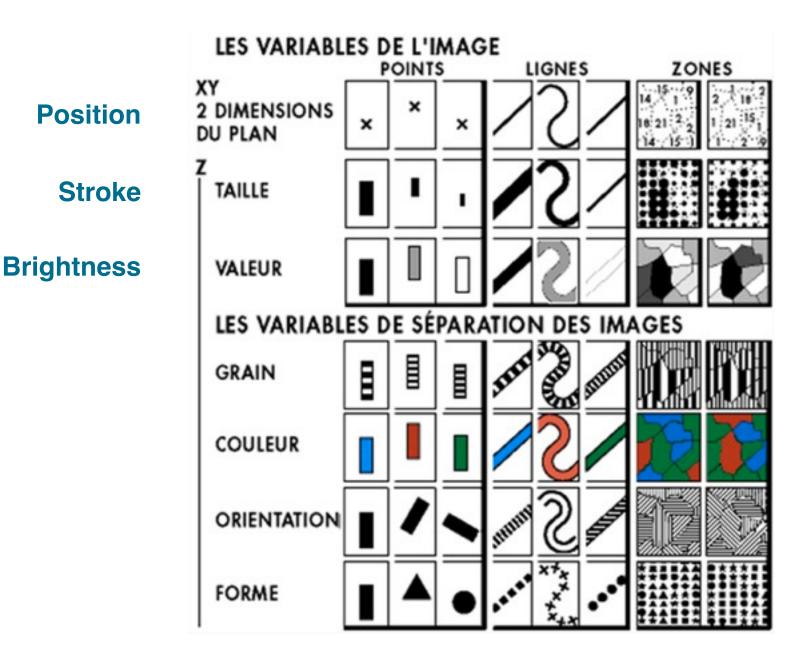


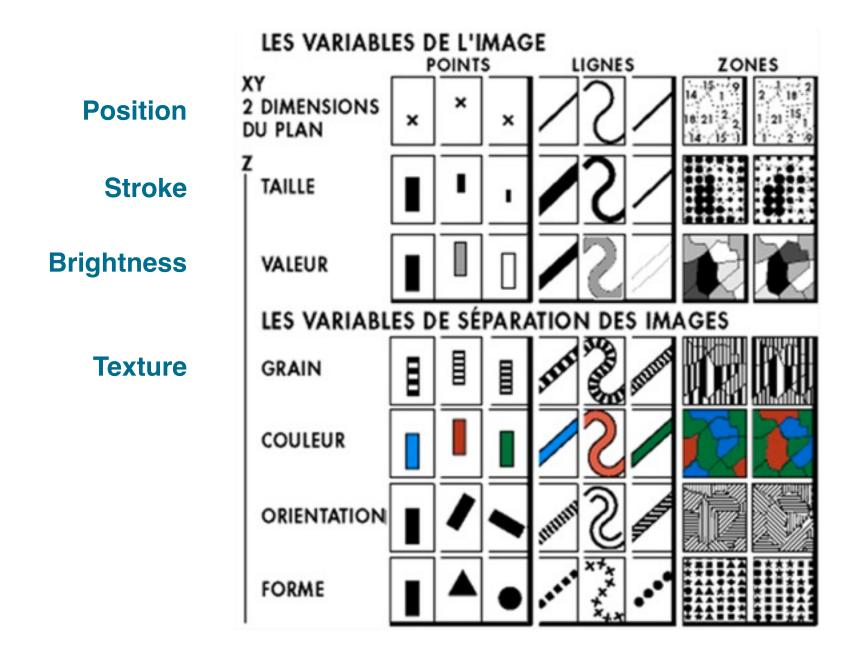
Which visual properties are appropriate for which information types?

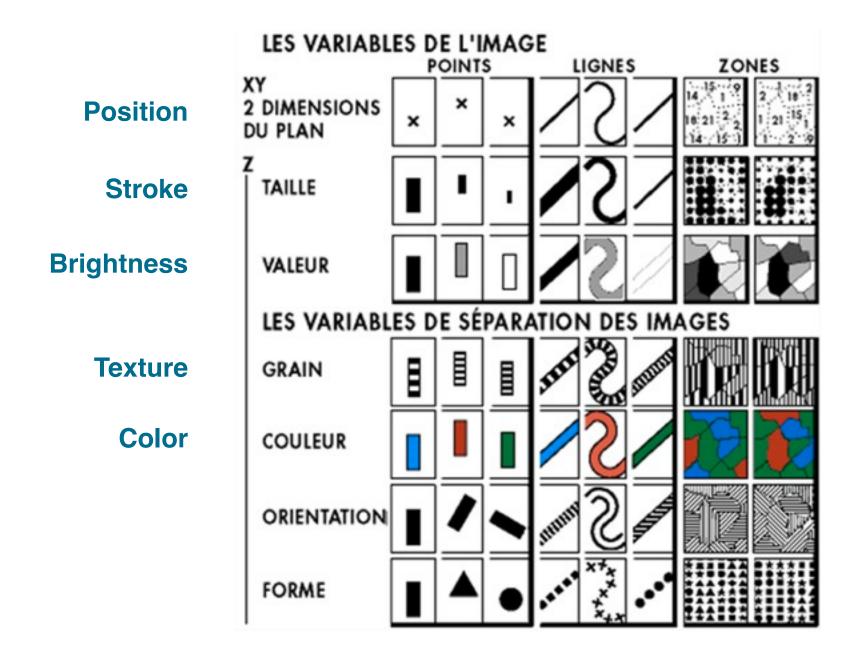


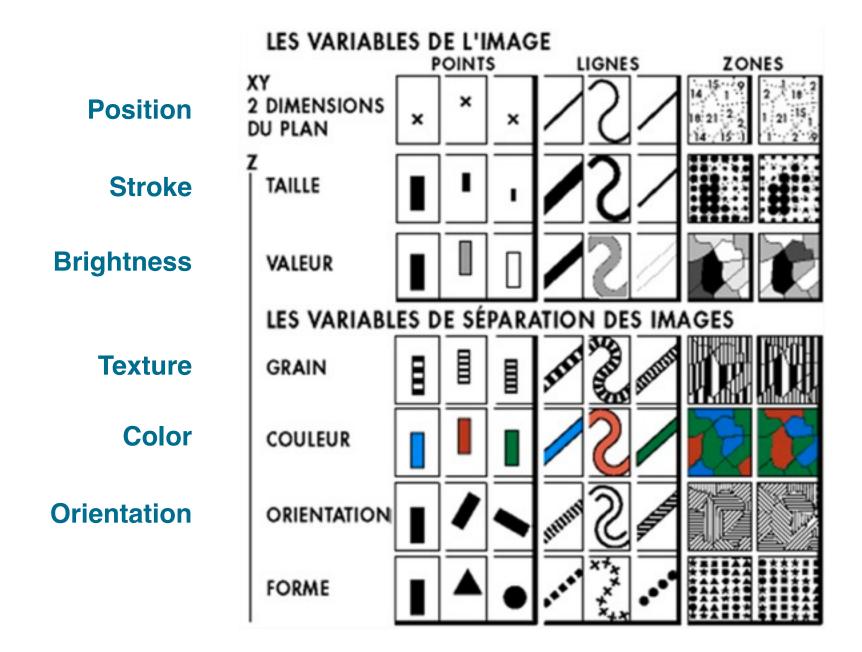


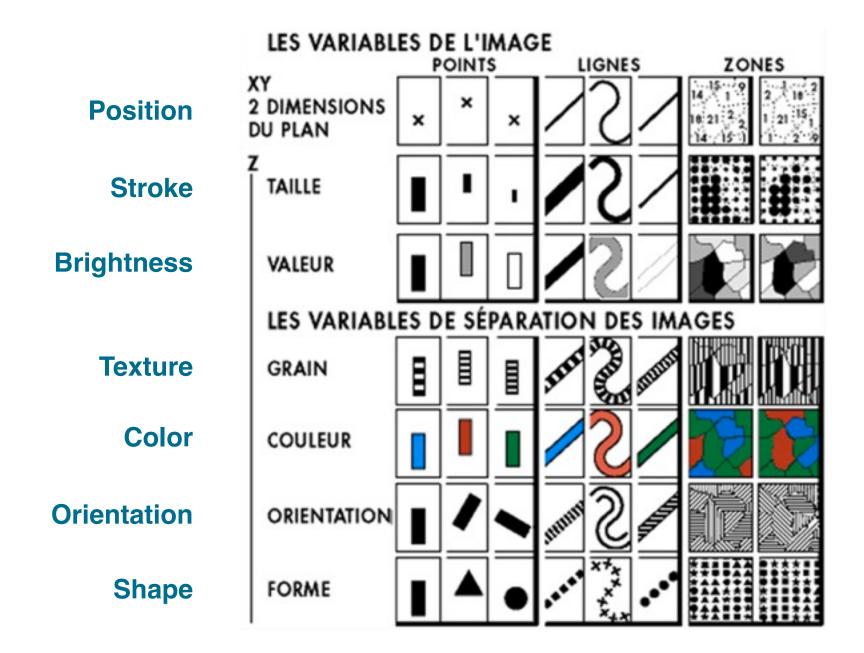








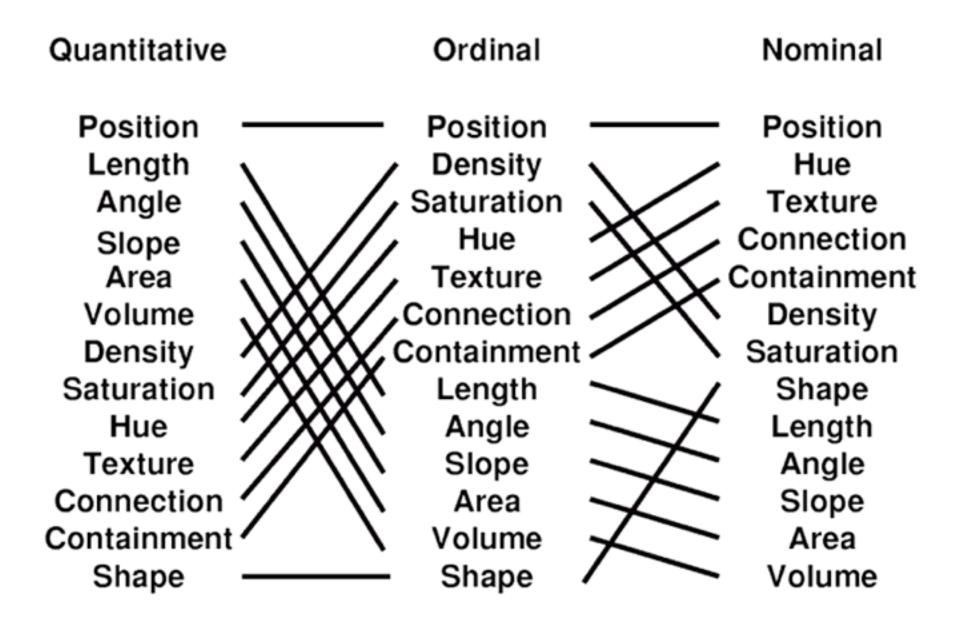




"A visualization is more effective than another if the information conveyed by one visualization is more readily perceived than the information in the other."

-Mackinlay

Mackinlay's Ranking



Length

Angle

Slope

Area

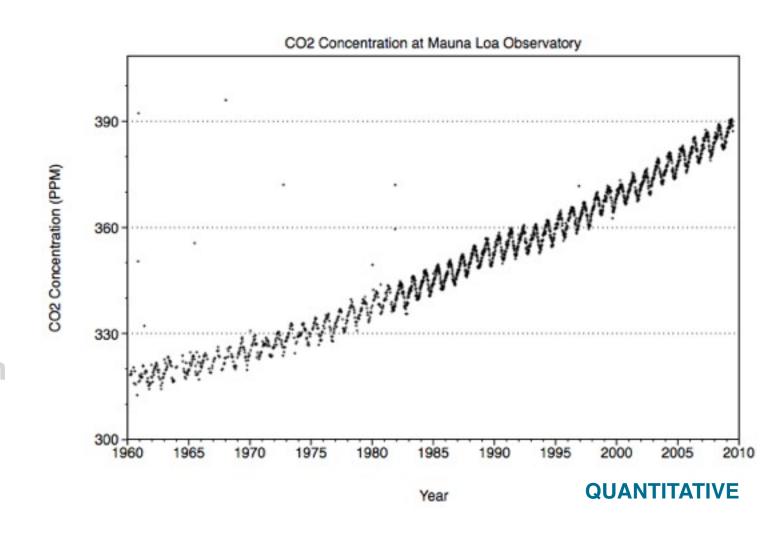
Volume

Saturation

Hue

Texture





Length

Angle

Slope

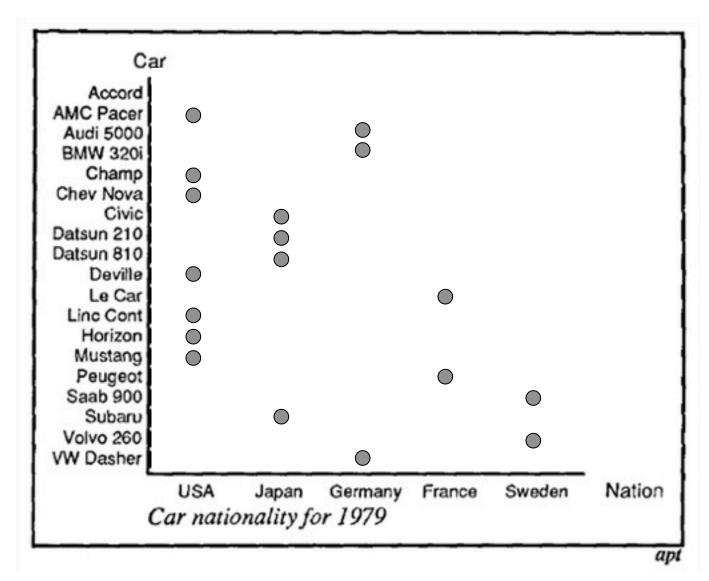
Area

Volume

Saturation

Hue

Texture



NOMINAL

Length

QUANTITATIVE

Angle

Slope

QUANTITATIVE

Area

Volume

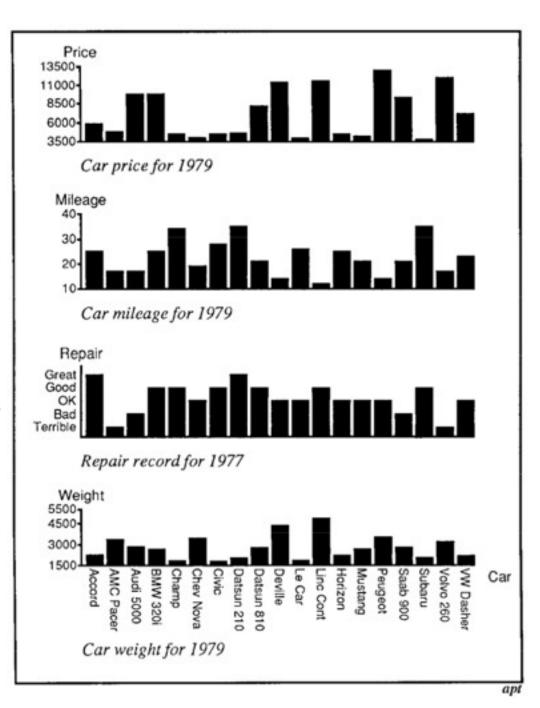
ORDINAL

Saturation

Hue

QUANTITATIVE

Texture



Length

Angle

Slope

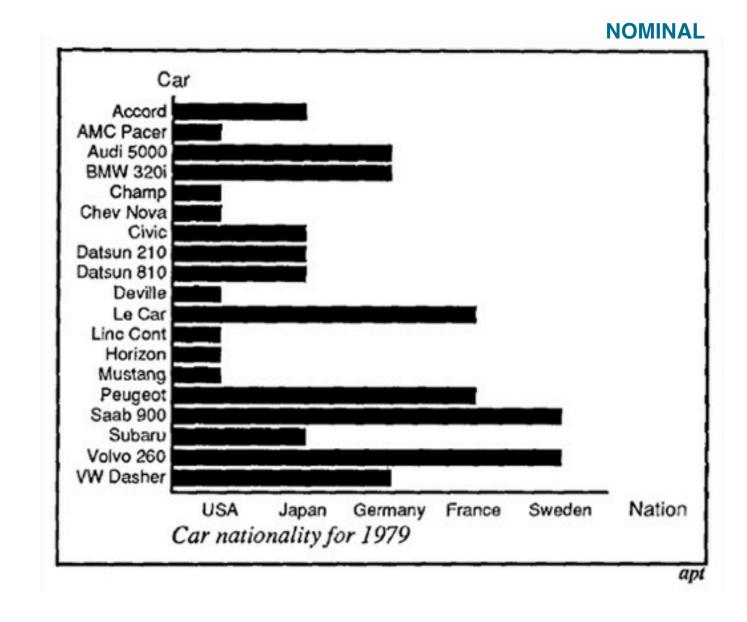
Area

Volume

Saturation

Hue

Texture



Length

Angle

Slope

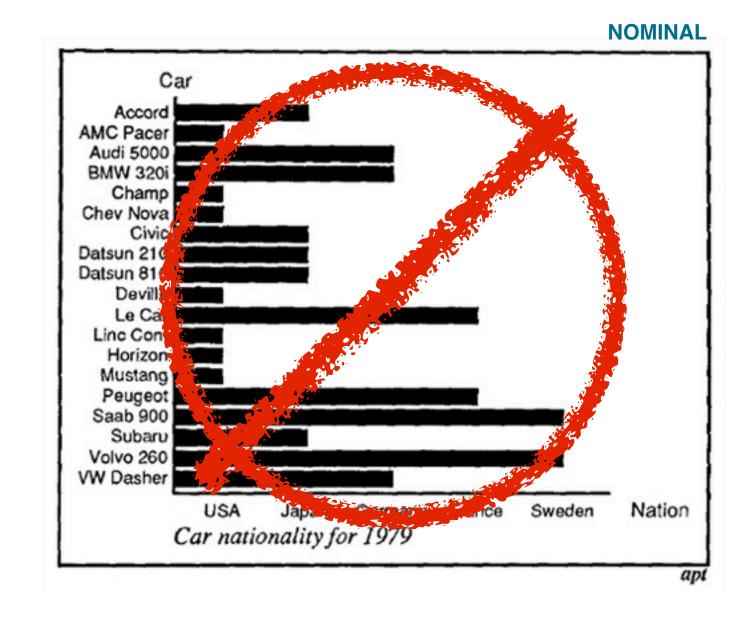
Area

Volume

Saturation

Hue

Texture



Length

Angle

Slope

Area

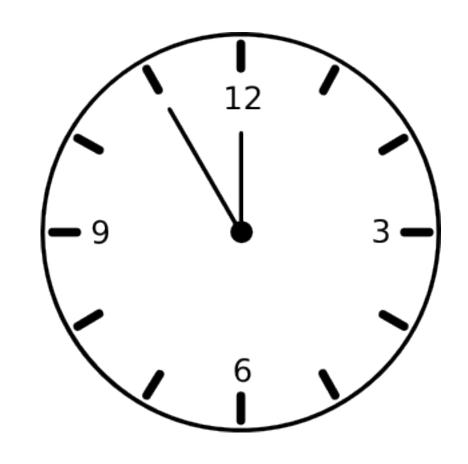
Volume

Saturation

Hue

Texture

Shape



QUANTITATIVE

Length

Angle

Slope

Area

Volume

Saturation

Hue

Texture

Shape



QUANTITATIVE

Length

Angle

Slope

Area

Volume

Saturation

Hue

Texture

Length



















Angle

Slope

Area

Volume

Saturation

Hue

Texture

Shape

QUANTITATIVE







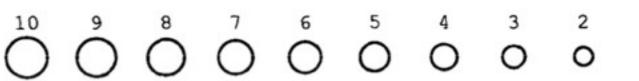








Length





Monday







QUANTITATIVE









Angle

Slope

Area

Volume



Saturation

Hue

Texture

Shape

ORDINAL

Tuesday



Wednesday

QUANTITATIVE

Length

Angle

Slope

Area

Volume

Saturation

Hue

Texture

Eagle

Monday

NOMINAL

ORDINAL

Tuesday

Jay

Hawk

Wednesday

O

Length

Angle

Slope

Area

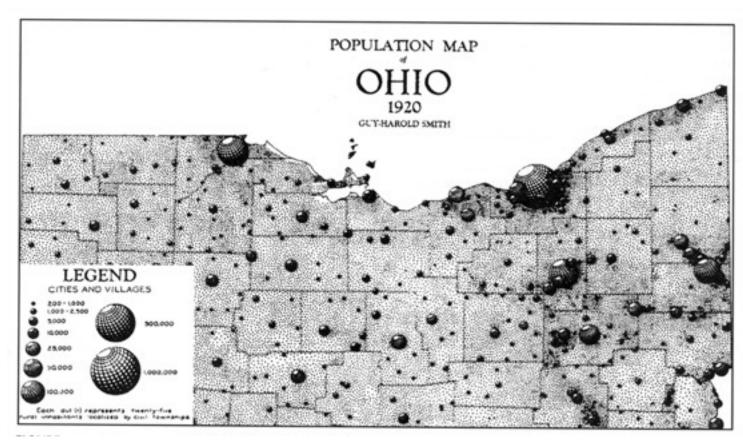
Volume

Saturation

Hue

Texture

Shape



QUANTITATIVE

Length

Angle

Slope

Area

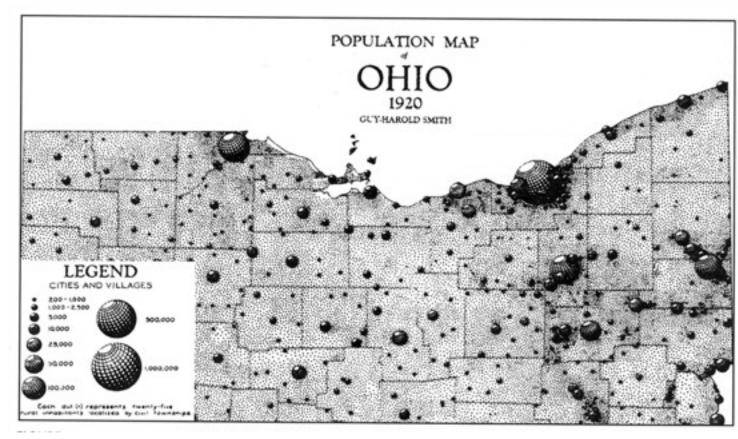
Volume

Saturation

Hue

Texture

Shape



QUANTITATIVE

Area = $\pi \cdot r^2$ Volume = $4/3 \cdot \pi \cdot r^3$

Length

Angle

Slope

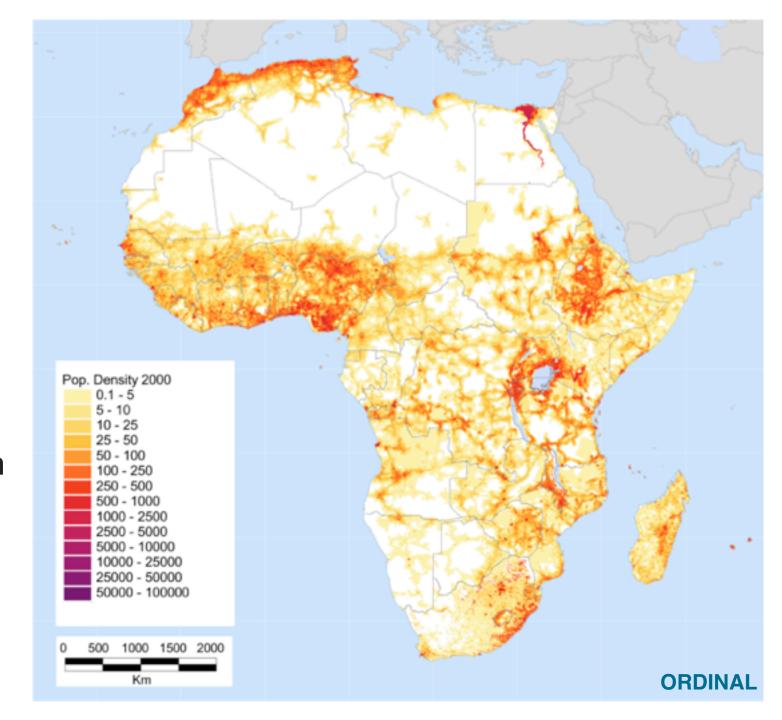
Area

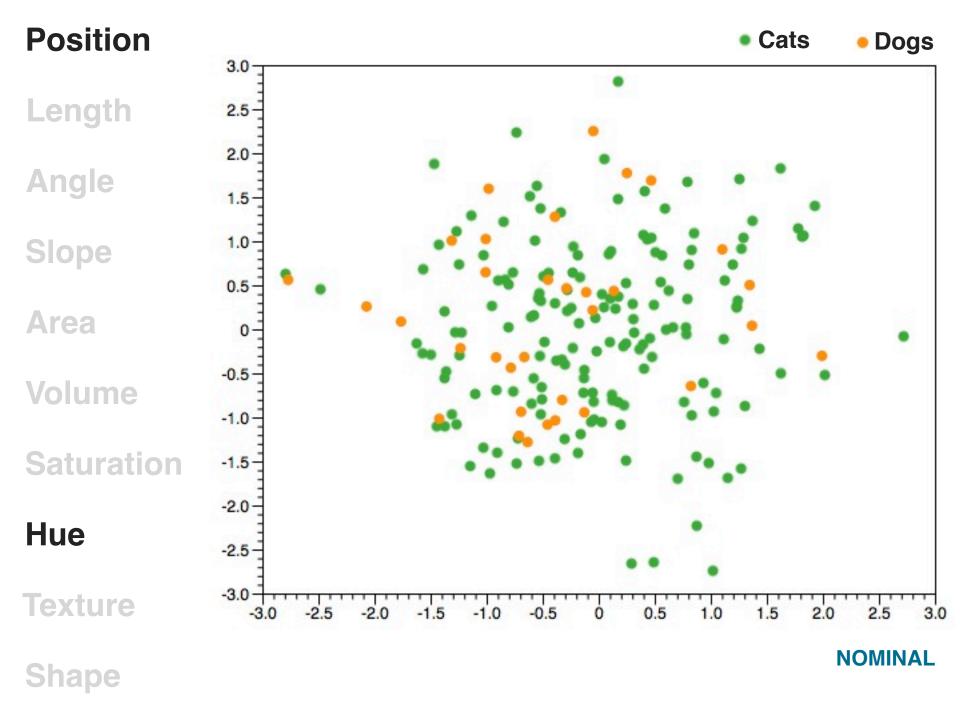
Volume

Saturation

Hue

Texture





Length

Angle

Slope

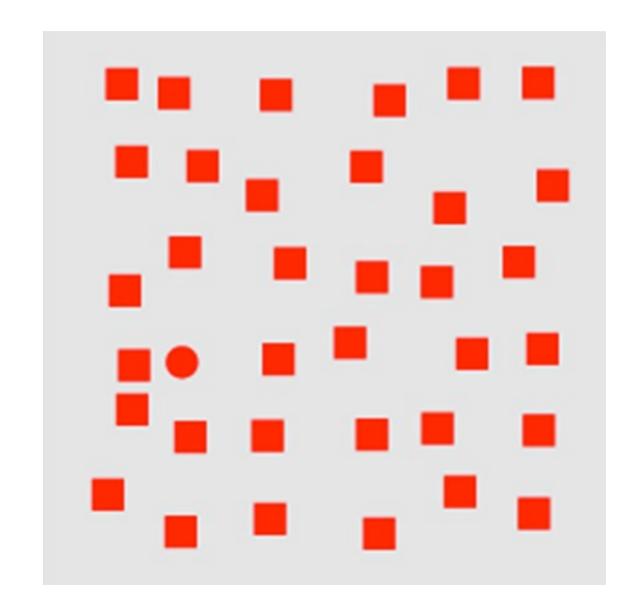
Area

Volume

Saturation

Hue

Texture



Length

Angle

Slope

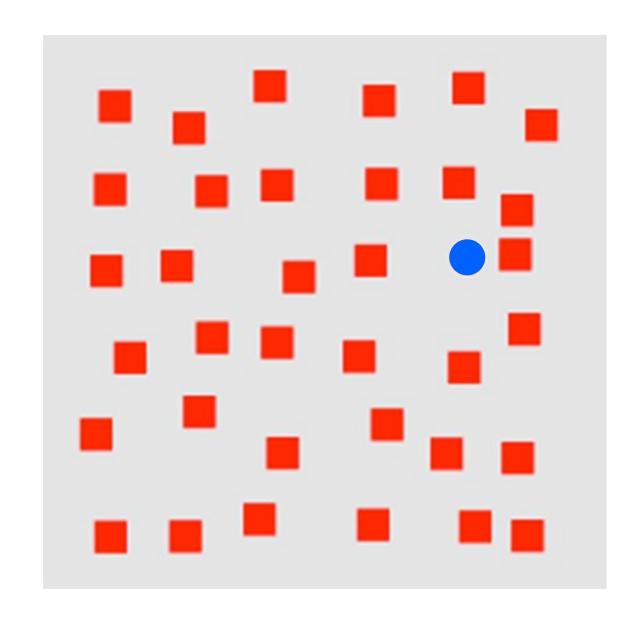
Area

Volume

Saturation

Hue

Texture



Length

Angle

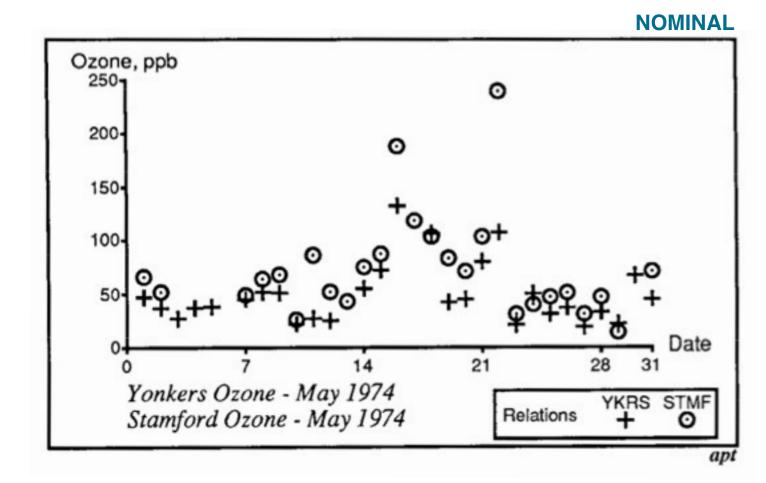
Slope

Area

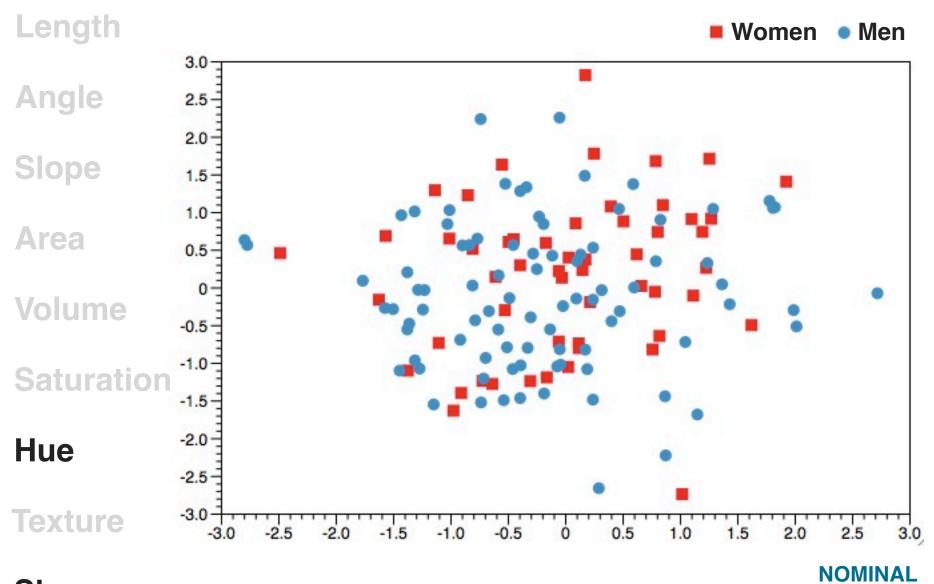
Volume

Saturation

Hue



Texture



Length

Angle

Slope

Area

Volume

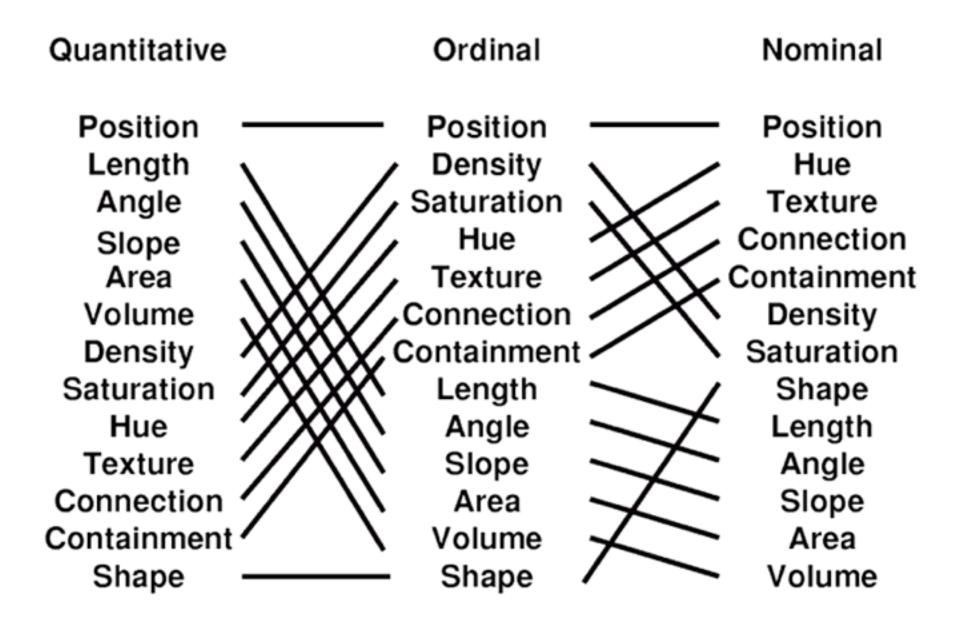
Saturation

Hue

Texture



Mackinlay's Ranking



Limitations of Mackinlay and Bertin

- Does not cover may visualization techniques
 - Networks, maps, diagrams
 - 3D, animation, illustration, photography
- Does not consider interaction

Review

- Be careful with stacked bar graphs and pie charts
- Use 3D sparingly
- Consider the appropriateness of a visual encoding for the data you're presenting
 - Some visual encodings are better suited to a given task

Next week

- No class on Monday
- Wednesday: Perceptual Properties