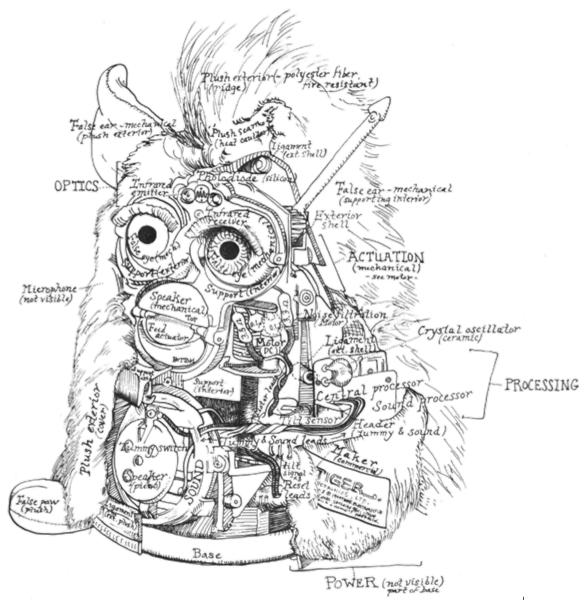


Simple Mechanics

Translating rotational motion into other types of motion

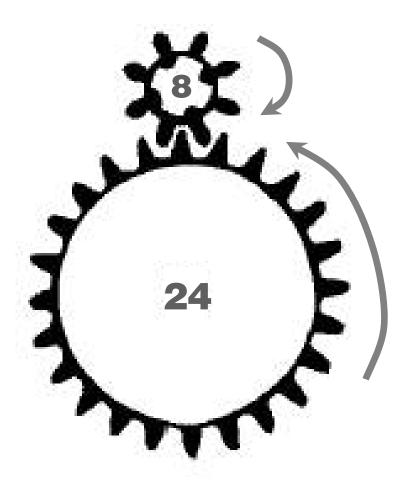






Gears

3 to 1 ratio



3 to 1 ratio

1/3 of the speed
3 times the torque

Bevel gear



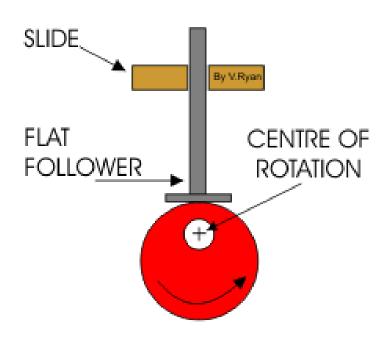
Shifts the axis of motion by 90 degrees.

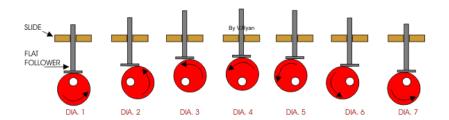
Worm gear

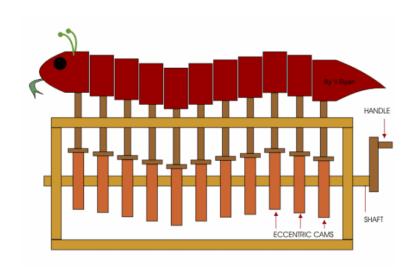
Shifts the axis of motion by 90 degrees. High gear ratios.

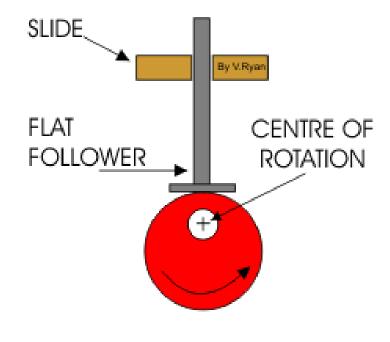
Rack-and-pinion

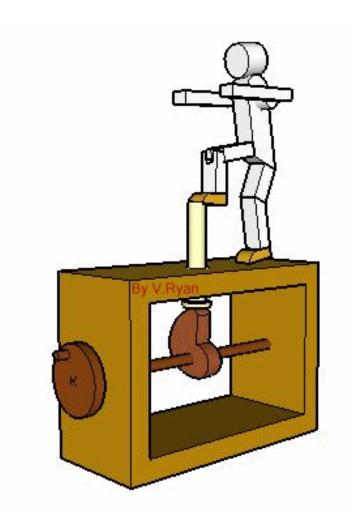
Cams







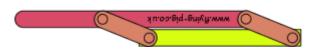


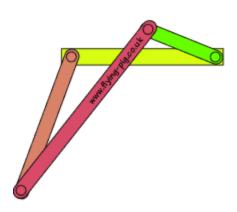


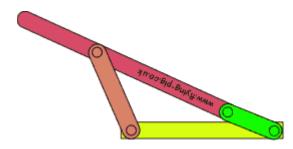
Thursday Week 9: Simple Mechanics

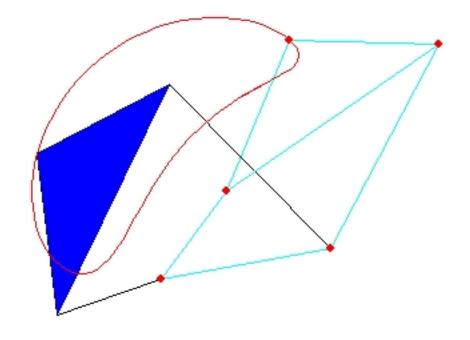
Theory and Practice of Tangible User Interfaces

Linkages









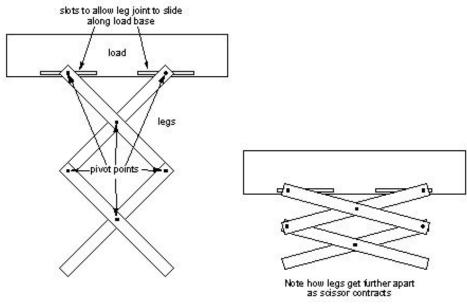
t





http://images.rermag.com/files/148/JLG_ProFit_Scissor.jpg

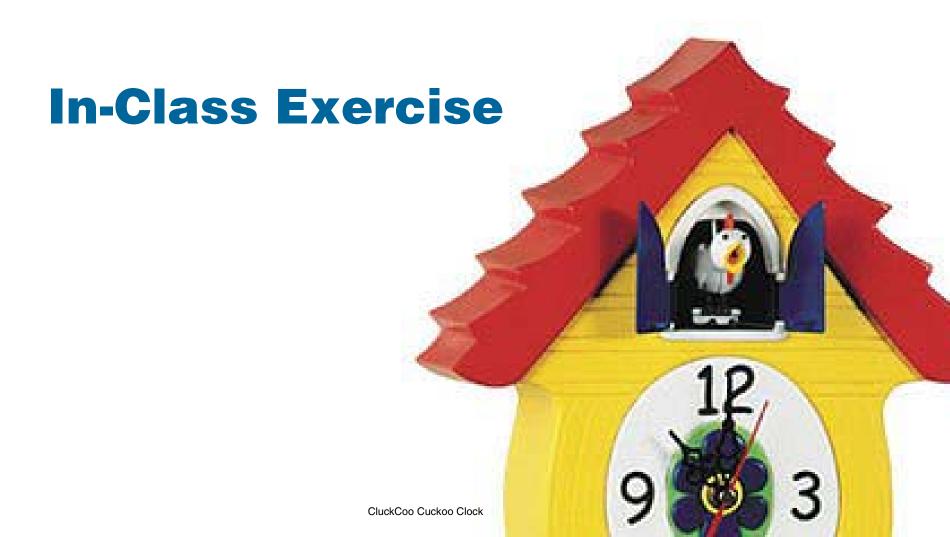
Scissor linkages



http://www.tigoe.net/pcomp/machines2.shtml

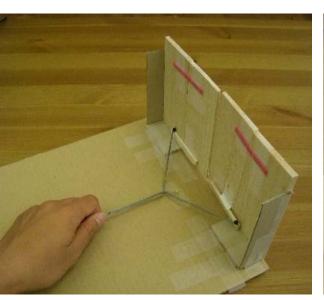
The Piston (Rod and Crank)

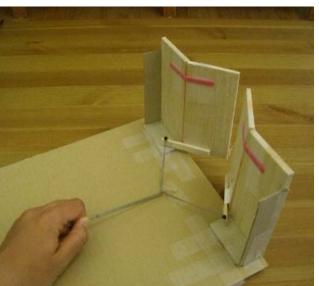
Converts rotary motion to back-and-forth linear motion.

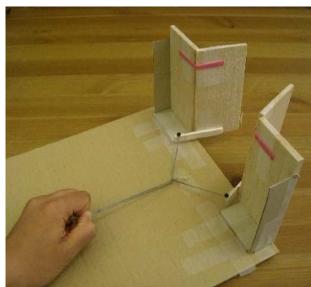


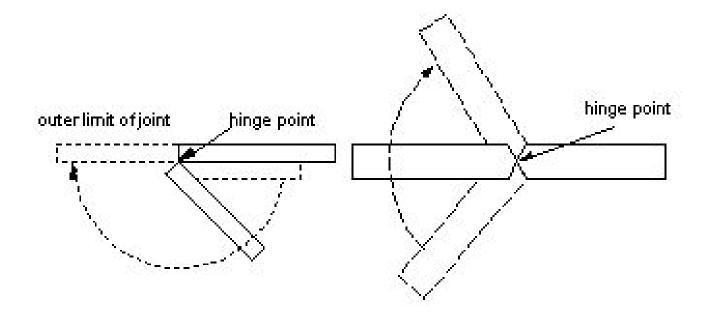
In Class Exercise

Create the door Create the bird Put them together





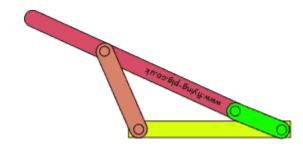




In Class Exercise

Create the door Create the bird Put them together





In Class Exercise

Create the door Create the bird Put them together



Once you get the mechanics to work, try to control it from Arduino.

Explore and get the mechanics to work first before trying to make it work with your DC motors or servo motors.

Homework

Post descriptions and photos (and/or video) of your "Cuckoo Clock" mechanics on the course website.

Thanks!