V6HDB

VoltDB: an SQL Developer's Perspective

Tim Callaghan, VoltDB Field Engineer tcallaghan@voltdb.com



- VoltDB Technical Overview
- Comparing VoltDB to Traditional OLTP
- Migration and Development
- Q+A



VoltDB Field Engineer/Community Advocate

- Joined VoltDB in September, 2009
- Support commercial <u>and</u> community customers
- Built many examples and POCs
- Technical background
 - 18 years of Oracle design/development/administration
 - User of many programming languages database and traditional
- See last slide for full contact information

VoltDB Technical Overview



VoltDB is available in community and commercial editions

Runs on Linux + Mac*

Scaling Traditional OLTP Databases

- Sharding improves performance but introduces...
 - Management complexity
 - + disjointed backup/recovery and replication
 - + manual effort to re-partition data
 - Application complexity
 - + shard awareness
 - + cross partition joins
 - + cross partition transactions
 - And, each shard still suffers from traditional OLTP performance limitations
- If you can shard, your application is probably great in VoltDB.

Technical Overview

"OLTP Through the Looking Glass"

http://cs-www.cs.yale.edu/homes/dna/papers/oltpperf-sigmod08.pdf

- VoltDB avoids the overhead of traditional databases
 - K-safety for fault tolerance
 - no logging
 - In memory operation for maximum throughput
 - no buffer management
 - Partitions operate autonomously and single-threaded
 - no latching or locking
- Built to horizontally scale



Technical Overview – Partitions (1/3)

- 1 partition per physical CPU core
 - Each physical server has multiple VoltDB partitions
- Data Two types of tables
 - Partitioned
 - + Single column serves as partitioning key
 - + Rows are spread across all VoltDB partitions by partition column
 - + Transactional data (high frequency of modification)
 - Replicated
 - + <u>All</u> rows exist within <u>all</u> VoltDB partitions
 - + Relatively static data (low frequency of modification)

Code - Two types of work – both ACID

- Single-Partition
 - + All insert/update/delete operations within single partition
 - + Majority of transactional workload
- Multi-Partition
 - + CRUD against partitioned tables across multiple partitions
 - + Insert/update/delete on replicated tables

Technical Overview – Partitions (2/3)

Single-partition vs. Multi-partition



Technical Overview – Partitions (3/3)

- Looking inside a
 VoltDB partition...
 - Each partition contains data and an execution engine.
 - The execution engine contains a queue for transaction requests.
 - Requests are executed sequentially (single threaded).

- Complete copy of all replicated tables

- Portion of rows (about 1/partitions) of
- all partitioned tables



Technical Overview – Compiling

- The database is constructed from
 - The schema (DDL)
 - The work load (Java stored procedures)
 - The Project (users, groups, partitioning)
- VoltCompiler creates
 application catalog
 - Copy to servers along with 1 .jar and 1 .so
 - Start servers



Technical Overview - Transactions

- All access to VoltDB is via Java stored procedures (Java + SQL)
- A single invocation of a stored procedure is a transaction (committed on success)
- Limits round trips between DBMS and application
- High performance client applications communicate asynchronously with VoltDB



Technical Overview – Clusters/Durability

Scalability

- Increase RAM in servers to add capacity
- Add servers to increase performance / capacity
- Consistently measuring 90% of single-node performance increase per additional node
- High availability
 - K-safety for redundancy
- Snapshots
 - Scheduled, continuous, on demand
- Spooling to data warehouse
- Disaster Recovery/WAN replication (Future)
 - Asynchronous replication

Comparing VoltDB to Traditional OLTP

(in no particular order)

Asynchronous Communications

- Client applications communicate asynchronously with VoltDB
 - Stored procedure invocations are placed "on the wire"
 - Responses are pulled from the server
 - Allows a single client application to generate > 100K TPS
 - Our client library will simulate synchronous if needed

Traditional

```
salary := get_salary(employee_id);
```

VoltDB

callProcedure(asyncCallback, "get_salary", employee_id);

Transaction Control

- VoltDB does not support client-side transaction control
 - Client applications cannot:
 - + insert into t_colors (color_name) values ('purple');
 - + rollback;
 - Stored procedures commit if successful, rollback if failed
 - Client code in stored procedure can call for rollback

Interfacing with VoltDB

- Client applications interface with VoltDB via stored procedures
 - Java stored procedures Java and SQL
 - No ODBC/JDBC

Lack of concurrency

- Single-threaded execution within partitions (singlepartition) or across partitions (multi-partition)
- No need to worry about locking/dead-locks
 - great for "inventory" type applications
 - + checking inventory levels
 - + creating line items for customers
- Because of this, transactions execute in microseconds.
- However, single-threaded comes at a price
 - Other transactions wait for running transaction to complete
 - Don't do anything crazy in a SP (request web page, send email)
 - Useful for OLTP, not OLAP

Throughput vs. Latency

- VoltDB is built for throughput over latency
- Latency measured in mid single-digits in a properly sized cluster
- Do not estimate latency as (1 / TPS)

SQL Support

- SELECT, INSERT (using values), UPDATE, and DELETE
- Aggregate SQL supports AVG, COUNT, MAX, MIN, SUM
- Materialized views using COUNT and SUM
- Hash and Tree Indexes
- SQL functions and functionality will be added over time, for now I do it in Java
- Execution plan for all SQL is created at compile time and available for analysis

SQL in Stored Procedures

• SQL can be parameterized, but not dynamic

"select * from foo where bar = ?;" (YES)

"select * from ? where bar = ?;" (NO)

Connecting to the Cluster

- Clients connect to one or more nodes in the VoltDB cluster, transactions are forwarded to the correct node
 - Clients are not aware of partitioning strategy
 - In the future we may send back data in the response indicating if the transaction was sent to the correct node.

Schema Changes

- Traditional OLTP
 - add table...
 - alter table...
- VoltDB
 - modify schema and stored procedures
 - build catalog
 - deploy catalog
- V1.0: Add/drop users, stored procedures
- V1.1: Add/drop tables
- Future: Add/drop column, ...

Table/Index Storage

- VoltDB is entirely in-memory
- Cluster must collectively have enough RAM to hold all tables/indexes (k + 1 copies)
- Even data distribution is important

Migration and Development

Migrating to VoltDB

- 1. Grab your existing DDL, SQL, and stored procedures.
- 2. Compile your VoltDB Application.
- 3. Sorry...
- Review your application as a whole
- Partitioning is HUGE
- Everything inside stored procedures
- SQL requirements

Client Libraries

- We support Java and C++ natively
- PHP is via C++/SWIG
- SWIG can produce many others
- Long-term roadmap is native PHP, Python, C#, and others.
- Community has developed Erlang (wire protocol) and Ruby (HTTP/JSON)
- HTTP/JSON interface also available
 - Easily used by most languages
 - Server can handle ~1,000 requests per second

Getting Data In and Out

- In: Create simple client application to read flat file and load into table(s).
 - 1 SQL stored procedures can be defined in XML
 - Working on a generic utility for loading
- Out: Snapshot to flat file
 - Snapshots can be converted to CSV/TSV data
- Out: EL
 - Special type of tables in VoltDB
 - + export (insert/update/delete) or export only (insert only)
 - + client application reads from buffers and acks when done
 - currently targeting file-system, JDBC coming



• Visit <u>http://voltdb.com</u> to...

- Download VoltDB
- Get sample app code
- Join the VoltDB community
 - VoltDB user groups: <u>www.meetup.com/voltdb</u>
 - Follow VoltDB on Twitter @voltdb

Contact me

- tcallaghan@voltdb.com (email)
- @tmcallaghan (Twitter)